

- COURTESAN -

DESCRIPTION

The courtesan is paid for providing social companionship of all kinds to the noble classes. In the Old World, they are a socially recognised group, although not quite socially accepted, and some mix freely with the ruling classes whenever they gather.

Many have freedoms that are comparatively rare for women, for they are not only financially secure, but financially independent. Some are shrewd business women, organising different clients every night of the week, making more money than many well-established merchants; others are kept, passing their years in extravagant homes, with trappings fit for a queen. Most have an exemplary education, and often hold simultaneous careers as performers or artists. Indeed, many began their careers on stage, seducing audiences with the latest Sierk masterpiece, or breaking hearts with their recitals of von Stourhoff.

However, because of the courtesans' financial successes and freedoms, some citizens are afraid they may be mistaken for their nation's honourable nobility. Thus, some concerned cities have passed sumptuary laws requiring them to wear prescribed clothing, just like a common harlot of the street.



- Courtesan Advance Scheme -

Main Profile

WS	BS	S	T	Ag	Int	WP	Fel
+5%	+5%	-	-	+10%	+25%	+20%	+35%

Secondary Profile

A	W	SB	TH	M	Mag	IP	FP
-	+4	-	-	-	-	-	-

Skills: Academic Knowledge (the Arts or History), Academic Knowledge (Genealogy or Heraldry), Charm, Command or Evaluate, Common Knowledge (any one), Gossip, Haggle, Perception, Performer (any two), Read/Write, Ride, Speak Language (any one)

Talents: Dealmaker, Etiquette, Savvy or Suave, Schemer

Trappings: Best Craftsmanship Noble's Garb, a Patron

Career Entries: Courtier, Entertainer

Career Exits: Charlatan, Courtier, Noble Lord, Politician, Spy